

# No-Arbitrage ROM Simulation

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## Motivation

- ▶ Discrete samples of multivariate asset return distributions
- ▶ For  $n$  risky assets with expected (excess) returns  $\boldsymbol{\mu}_n$ , covariance matrix  $\mathbf{S}_n$ , and  $m$  different states of nature, find

$$\mathbf{X}_{mn} = \begin{bmatrix} X_{11} & X_{12} & \dots & X_{1n} \\ X_{21} & X_{22} & \dots & X_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ X_{m1} & X_{m2} & \dots & X_{mn} \end{bmatrix}$$

such that

$$m^{-1}(\mathbf{X}_{mn} - \mathbf{1}_m \boldsymbol{\mu}'_n)'(\mathbf{X}_{mn} - \mathbf{1}_m \boldsymbol{\mu}'_n) = \mathbf{S}_n.$$

Motivation

ROM Simulation

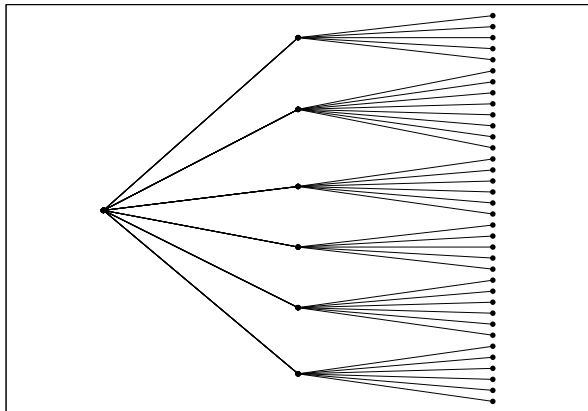
No-Arbitrage ROM Simulation

Main Improvements

Numerical Example

Conclusion

# Motivation



## Motivation

- ▶ There exist a variety of methods for generating such scenario trees (moment matching, scenario reduction, . . .)
- ▶ Additional requirement for financial applications: samples *must be free of arbitrage*
- ▶ Necessary (but not sufficient) condition:  $m \geq n$
- ▶ Exact matching of the covariance matrix  $\mathbf{S}_n$  requires  $m \geq n + 1$

## Motivation

- ▶ Prior to this paper, the standard approach for generating arbitrage-free scenario trees was as follows:
  1. Generate a scenario tree (using any of the available methods)
  2. Check for arbitrage (i.e., solve an LP)
  3. If arbitrage opportunities are found, discard the tree and start again, else: finished
- ▶ Problems: Computationally intensive, no guarantee for success for given tree size/branching factor ( $\nexists$  theoretical result for required minimum tree size)

# Motivation

- ▶ Basis for our approach: Ledermann et al. (2011) (ROM simulation – multivariate samples matching pre-specified means and covariances)
- ▶ Results: We...
  - ▶ extend ROM simulation to ensure arbitrage-free samples,
  - ▶ derive analytical bounds to check for arbitrage *ex ante* (without solving an LP),
  - ▶ provide insights into the "geometry of no-arbitrage".

# ROM Simulation

- ▶  $n$  assets with expected (excess) returns  $\boldsymbol{\mu}_n$  and covariance matrix  $\mathbf{S}_n$
- ▶ Goal: generate a sample  $\mathbf{X}_{mn}$  of  $m$  observations on the  $n$  random variables such that

$$m^{-1}(\mathbf{X}_{mn} - \mathbf{1}_m \boldsymbol{\mu}'_n)'(\mathbf{X}_{mn} - \mathbf{1}_m \boldsymbol{\mu}'_n) = \mathbf{S}_n. \quad (1)$$

- ▶  $\mathbf{S}_n$  can be decomposed (since pos. semi-def.) into  $\mathbf{S}_n = \mathbf{A}'_n \mathbf{A}_n$  (using, e.g., Cholesky decomposition)

# ROM Simulation

- ▶ Defining

$$\mathbf{L}_{mn} = m^{-1/2}(\mathbf{X}_{mn} - \mathbf{1}_m \boldsymbol{\mu}'_n) \mathbf{A}_n^{-1}, \quad (2)$$

solving (1) is equivalent to finding a matrix  $\mathbf{L}_{mn}$  satisfying

$$\mathbf{L}'_{mn} \mathbf{L}_{mn} = \mathbf{I}_n \quad \text{with} \quad \mathbf{1}'_m \mathbf{L}_{mn} = \mathbf{0}'. \quad (3)$$

- ▶ Ledermann (2011) call solutions to eq. (3) *L matrices*



## Mechanics of ROM Simulation

- ▶ In general: pre-multiply an  $L$  matrix by a permutation matrix and post-multiply this product by any square orthogonal matrix  $\mathbf{R}_n$
- ▶ Pre-multiplication is primarily for controlling the time-ordering of random samples (not relevant here)
- ▶ The basis for our paper is the following simplified version:

$$\mathbf{X}_{mn} = \mathbf{1}_m \mu'_n + \sqrt{m} \mathbf{L}_{mn} \mathbf{R}_n \mathbf{A}_n \quad (4)$$

# ROM Simulation

- ▶ Since we will frequently need the scaled  $L$  matrix with column variance equal to 1, we define  $\mathbf{L} = \sqrt{m}\mathbf{L}_{mn}$
- ▶ Ledermann et al. (2011) suggest using matrices  $\mathbf{R}_n$  representing randomized rotation angles
- ▶ Main difference of our extension: *restricted intervals* for random rotation angles

## ROM Simulation

- ▶  $L$  matrices as defined before have zero mean
- ▶  $\mathbf{Y}_{mn} = \mathbf{X}_{mn} - \mathbf{1}_m \boldsymbol{\mu}'_n$  will be important, which can be computed from  $\mathbf{L}_{mn}$  using eq. (2):

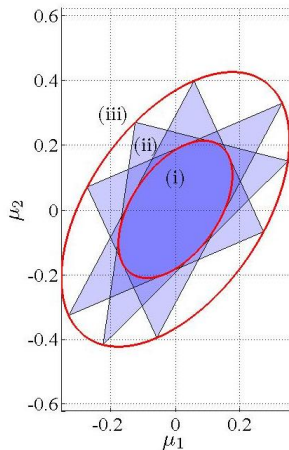
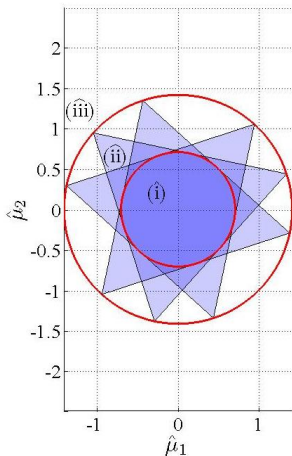
$$\mathbf{Y}_{mn} = \sqrt{m} \mathbf{L}_{mn} \mathbf{A}_n \equiv \mathbf{L} \mathbf{A}_n \quad (5)$$

- ▶  $\mathbf{Y}_{mn}$  is linked to  $\mathbf{L}_{mn}$  by a particular affine transformation  $\mathcal{A}(\cdot)$ ,  $\mathbf{Y}_{mn} = \mathcal{A}(\mathbf{L}_{mn})$
- ▶  $\mathbf{Y}_{mn}$  can be interpreted as a sample of asset returns with the correct covariance structure  $\mathbf{S}_{mn}$  and means of  $\mathbf{0}_n$

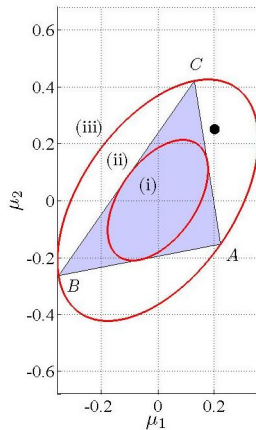
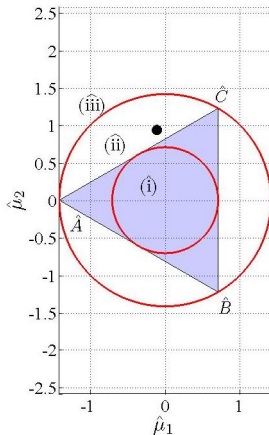
## No-Arbitrage Conditions for ROM Simulation

- ▶ Geometric interpretation of  $L$  matrices: Rows of  $-\mathbf{L}_{mn}$  define a simplex (can be constructed deterministically)
- ▶ This simplex is regular if  $m=n+1$  (“complete market” with  $n$  risky assets and one risk-free asset), and irregular if  $m>n+1$  (“incomplete market”)
- ▶ Multiplying the simplex by  $\mathbf{R}_n$  rotates the simplex
- ▶ Absence of arbitrage means that expected excess returns  $\mu_n$  are inside the simplex
- ▶ Key insight:  $\mathbf{R}_n$  can be chosen judiciously to ensure that  $\mu_n$  is inside the simplex

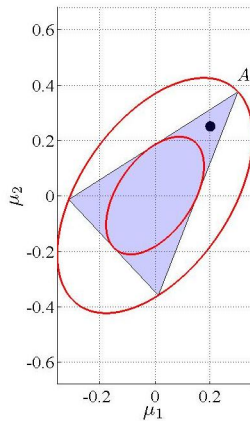
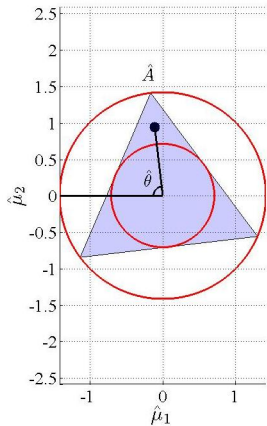
## Two-dimensional Case



## Two-dimensional Case



## Two-dimensional Case



## Generalization to $n$ Dimensions

- ▶ Equilateral triangle changes to a regular  $n$ -simplex
- ▶ In- and circumcircles of the triangle become hyperspheres, whose images are hyperellipsoids
- ▶ Deterministic construction of the simplex easily generalizes to  $n$  dimensions

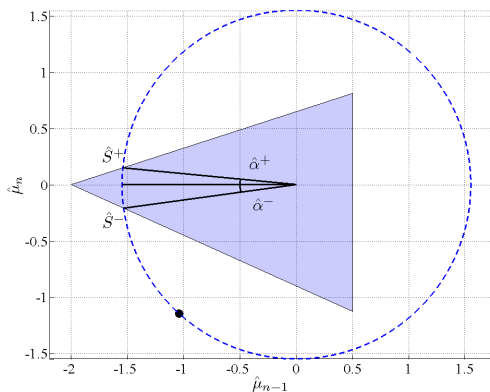


## Rotation in $n$ Dimensions

- ▶ Concept of rotation of the simplex in the  $n$ -dimensional case requires a precise definition (Aguilera-Pérez (2004) algorithm)
- ▶ Vertex A of simplex and target return define rotation plane
- ▶ Rotation occurs around a  $(n-2)$ -dimensional subspace orthogonal to the rotation plane
- ▶ Rotation angle: intersection of the rotation plane with the simplex results in a triangle, which is not regular
- ▶ For target returns in region (ii), the rotation angle can be sampled from

$$\hat{\gamma} \sim U(\hat{\theta} - \hat{\alpha}^-, \hat{\theta} + \hat{\alpha}^+) \quad (6)$$

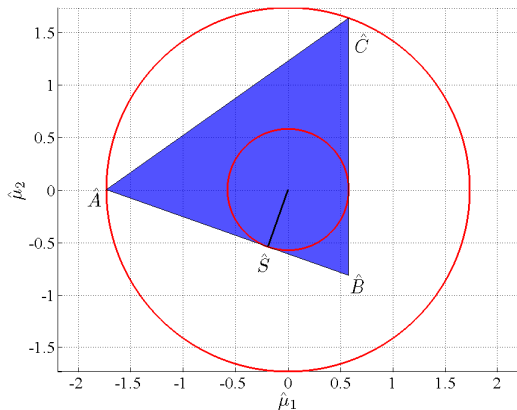
## Rotation in $n$ Dimensions



## Effects of Increasing the Sample Size $m$

- ▶ What happens to the arbitrage-free regions if  $m > n + 1$  (i.e., when increasing the branching factor in scenario trees)?
- ▶  $\rightarrow$   $n$ -simplex becomes a polyhedron in  $n$ -dimensional space, whose  $m$  vertices are given by the rows of  $-\mathbf{X}$
- ▶ Boundaries between regions  $(\hat{i})$ - $(\hat{iii})$  are derived by rotating “extreme” polyhedra

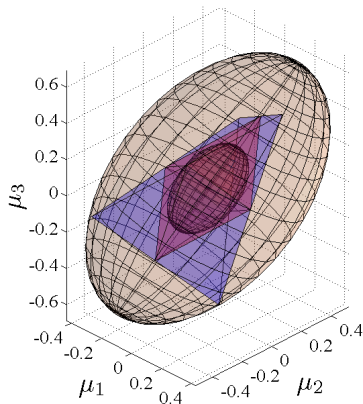
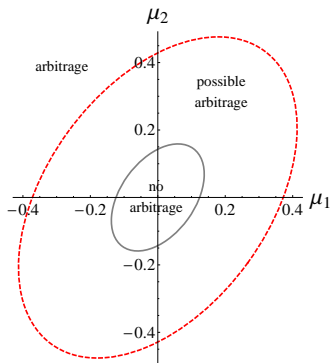
# Rotating extreme polyhedra



## Effects of Increasing the Sample Size $m$

- ▶ Radius of hypersphere, which is guaranteed to be arbitrage-free:  $1/\sqrt{m-1}$
- ▶ Radius of hypersphere beyond which all scenarios admit arbitrage:  $\sqrt{m-1}$
- ▶  $\Rightarrow$  Increasing the sample size allows constructing arbitrage-free scenarios for more extreme expected returns
- ▶ At the same time, however, increasing  $m$  shrinks region  $(\hat{i})$ , which is guaranteed to be free of arbitrage
- ▶ (Surprising) Insight: Bounds depend only on the sample size  $m$ , but are independent of the number of assets  $n$  (!)

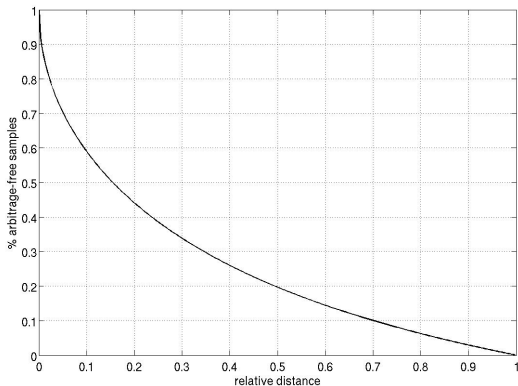
# (No-)Arbitrage Areas Separated by Analytical Bounds



## Main Improvements Over Original ROM Simulation

- ▶ Analytical bounds classify the problem *ex ante* into 3 areas:
  - ▶ Region (i): no-arbitrage is guaranteed. Advantage here: No need to check samples for arbitrage.
  - ▶ Region (iii): arbitrage must be present. Advantage here: Known *ex ante*, together with increase in sample size required to allow for arbitrage-free samples.
  - ▶ Region (ii): (possibly frequent) re-sampling is replaced by (one-off) judicious rotation. Size of advantage depends on probability of arriving at arbitrage-free samples when using random rotation angles.

## Two-dimensional Case

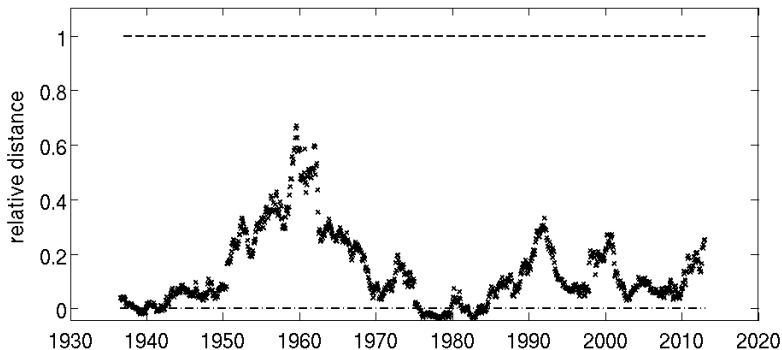




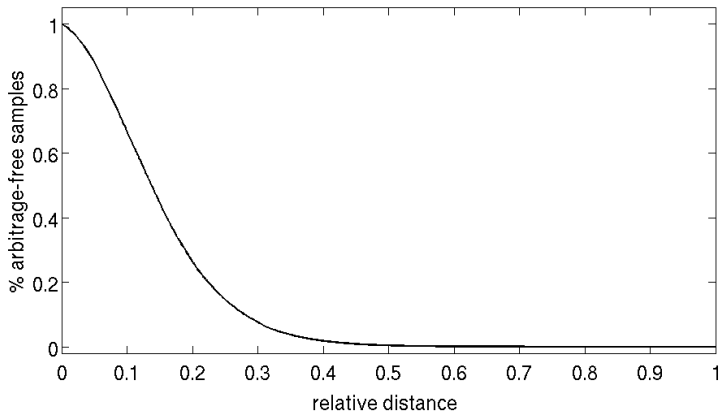
## Numerical Example

- ▶ Data: "5 industry portfolios" from K. French's website (monthly data from 1926-2012)
- ▶ Expected returns and covariances are estimated from 10-year rolling windows
- ▶ This implies a time-varying Mahalanobis distance
- ▶ Using the minimum sample size of  $m=6$ , we compute the relative distance between inner and outer ellipsoid
- ▶ Depending on this relative distance, we also compute numerically the probability of arriving at arbitrage-free samples when sampling randomly in region (ii)

## Numerical Example



## Numerical Example



## Conclusion

- ▶ Extension of original ROM simulation: No-arbitrage ROM simulation algorithm
- ▶ If no-arbitrage is theoretically possible: arbitrage-free samples are generated upon the first attempt
- ▶ If not: analytical results for bounds provide the minimum sample size to make no-arbitrage possible
- ▶ No need for either arbitrage checks or re-sampling
- ▶ Retains features of original ROM simulation (i.e., matches first and second moments as well as correlations of multivariate asset return distributions)

## Bibliographical data

Geyer, A., M. Hanke, and A. Weissensteiner: No-Arbitrage Bounds for Financial Scenarios. *European Journal of Operational Research*, Vol. 236(2), 657-663.

Geyer, A., M. Hanke, and A. Weissensteiner: No-Arbitrage ROM Simulation. *Journal of Economic Dynamics and Control*, Vol. 45, Aug. 2014, 65-79.